

Systems

- [Ene](#)
- [Lodestar](#)

Ene

A T Class brown dwarf.

Has 1 known planet.

Phenol

More details will be added shortly

Lodestar

Lodestar is the central hub station in The Lost Systems. It is currently located in what appears to be a gravity well that seems to be located outside of The Lost Systems. Lodestar was a crowning achievement for the organization that constructed it, [The Co-op](#). It was built as a collaborative defense platform, in order to protect the interests of The Co-op. It has five power cores, all of which are required to power The Drive, and thus requires unanimous consent from all five controlling member states.

It has a GravLock Launcher Rail, that is able to slingshot ships towards their destination systems in a fraction of the time. Since there is only one rail on the station, use is rationed out into time-slots, which are allocated to each of the member states in The Co-op. These slots are often sold or traded, resulting in an underground market for the buying and selling of slots.

Supercolossal base ship (space station)

Speed 1; **Maneuverability** clumsy (turn 4); **Drift**

AC ; **TL**

HP 750; **DT** 15; **CT** 150

Shields (forward , port , starboard , aft)

Attack (Forward) 4 heavy

Attack (Aft) 4 heavy

Attack (Port) 4 heavy

Attack (Starboard) 4 heavy

Attack (Turret) 2 capital

Power Gateway Ultras (5, 500 PCU each); **Drift Engine** ; **Systems** ; **Security** ; **Expansion Bays**

Modifiers ; **Complement**

Build Points <800 **Power Core Units** 2500