

# Greox



## Racial Traits

**Ability Adjustments:** +2 Con, +2 Int, -2 Str

**Hit Points:** 6

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**Size and Type:** Greox are small humanoids, with the greox subtype.

**Natural Weapons:** Greox have natural weapons that functions like those of vesk, except the greok's bite deals piercing damage.

**Scrounger:** Greox receive a +2 racial bonus to Engineering, Stealth, and Survival checks.

**Scrappy:** Despite their small size, greox are surprisingly resilient. Greox gain 1 additional Resolve Point at 1st level.

**Toxicity Resistance:** Greox have a +2 racial bonus to saving throws vs poisons and diseases. Greox have acid resistance 5, which stacks with one other source of acid resistance.

**Easily Frightened:** Greox have a -2 racial penalty to saving throws vs fear effects.

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# Description

## Physical Description

Greox (singular: Greok) are intelligent lithotrophic animals. They are bipedal with plantigrade legs, a short tail, and two toes per foot. They stand upright at around 1 to 1.3 meters tall. Their bodies are covered in sandy colored scales with hair/fur on their head and belly area. Almost all of their body is squishy and rubbery, including their horn-like features. Greox consume rock and require sources of iron and copper. Eating processed sugar will cause them to foam a black substance from their mouths. All Greox are adapted to subterranean habitats and suffer from severe nearsightedness and poor hearing. The species has two sexes: male and female. Greox are fast breeders and give birth to between three and ten live young. They lack maternal instinct and modern child raising relies on communal foster care.

## Homeworld

The Greox originate from the carbon planet Phenol. It orbits the class T brown dwarf star Ene. It is a rocky planet with several land masses surrounded by oceans. The planet once hosted large predators. The majority of Greox live in underground megacities and excavated areas. The Greok civilization has dramatically altered the environment of Phenol through land development, pollution, and greenhouse gasses. The predators that once preyed on Greox are now extinct. The surface features an orange sky and brown waters. Visitors should be familiar with the hazardous conditions of Phenol's surface and settlements.

# Society and Alignment

Greox are non-hostile and industrious. They are highly communistic and lack words related to personal property. The population of Phenol has increased to over 21 billion causing numerous problems including pollution and deteriorating infrastructure. Poor construction and planning continue to make Greok settlements dangerous. The Greok civilization's industrious nature has led to many impressive breakthroughs in space despite being in the atomic era including construction of a space elevator.

## Relations

## Adventurers

## Names

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