Lodestar

Lodestar is the central hub station in The Lost Systems. It is currently located in what appears to be a gravity well that seems to be located outside of The Lost Systems. Lodestar was a crowning achievement for the organization that constructed it, The Co-op. It was built as a collaborative defense platform, in order to protect the interests of The Co-op. It has five power cores, all of which are required to power The Drive, and thus requires unanimous consent from all five controlling member states.

It has a GravLock Launcher Rail, that is able to slingshot ships towards their destination systems in a fraction of the time. Since there is only one rail on the station, use is rationed out into time-slots, which are allocated to each of the member states in The Co-op. These slots are often sold or traded, resulting in an underground market for the buying and selling of slots.

Supercolosal base ship (space station)
Speed 1; **Maneuverability** clumsy (turn 4); **Drift**
AC ; **TL**
HP 750; **DT** 15; **CT** 150
Shields (forward , port , starboard , aft)
Attack (Forward) 4 heavy
Attack (Aft) 4 heavy
Attack (Port) 4 heavy
Attack (Starboard) 4 heavy
Attack (Turret) 2 capital
Power Gateway Ultras (5, 500 PCU each); **Drift Engine** ; **Systems** ; **Security** ; **Expansion Bays**
Modifiers ; **Complement**
Build Points <800 **Power Core Units** 2500

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